Wireframing Lab: 14/10/15

# Overview:

Wireframing is a design process in which a skeletal layout of a website is created, similar to a blueprint. Wireframes are generally concerned with page layout; from interface elements to navigation. A wireframe is not generally concerned with color, typography or graphics, rather they are simply created to establish a simple view of the page layout, and to help with assignment of functionality, behaviour and priority of content.

Wireframes can be created on paper, whiteboard or on a computer. How they are created is not important, so long as they add meaningful detail to the design process.

For this lab you are asked to create 4 pages of wireframes for your project. Every member of a group should submit **4 pages each,** based on their own design preferences.

# Low Fidelity

Simple, quickly done and generally lacking great detail. Used as a jumping off point or to get the idea across to a client or developer. Not generally suitable for the documentation process.

# High Fidelity

More detailed, complex wireframes that can be used in the documentation process. Will sometimes include interactivity such as clickable buttons etc.

## Step 1:

Read the following articles:

<http://webdesign.tutsplus.com/articles/a-beginners-guide-to-wireframing--webdesign-7399>

<http://www.smashingmagazine.com/2014/10/06/the-skeptics-guide-to-low-fidelity-prototyping/>

## Step 2:

Choose an online wireframing tool such as Balsamiq. **This excercise must be done using an online wireframing tool, and not on paper/whiteboard.**

## Step 3:

Create wireframes for 4 seperate pages on your website. Each page should have a consistent navigation layout and have identified and different functionality.

## Step 4:

Screenshot or download your wireframes once finished. Zip the wireframes and upload them to Moodle.